

Pogo Fun Since 1919:

**We want you to enjoy the thrill of po-going.
Please read this information carefully before you pogo around.**

Safety is paramount. Your POGO must be kept in good repair and checked regularly for wear and tear. Most importantly you should be aware that your safety and the safety of others will likely depend on the following certain precautions.

Have fun, POGO save-equipment safety check:

- 1. Have an adult check your POGO Stick before first use and on a regular basis.**
- 2. Do not exceed weight range of 60 kg with this POGO.**
- 3. Always use your POGO Stick with both footpads in place. Check before each use to ensure footpads are secure.**
- 4. Never use your POGO Stick without its rubber tip!**
- 5. Keep your POGO Stick clean and free from dirt and other debris.**
- 6. Use your POGO Stick on a hard surface area. Never use on grass, soft, sandy or uneven surfaces.**
- 7. Make sure your friends know the proper way to use your POGO Stick and be sure they do not exceed the maximum weight requirements.**
- 8. Always wear shoes when Po-going, never have bare feet.**
- 9. Do not perform any modifications on your POGO stick, which can affect your safety.**
- 10. The use of helmet and safety equipment for elbows, knees and wrists is recommended**
- 11. Use your POGO only on playgrounds and footpaths. Never use on public roads.**
- 12. The manufacturer is not liable for damages and injuries, when caused by the use of the POGO, especially if the POGO is used improperly and improvidently.**

How to POGO:

- 1. Hold your POGO Stick in a vertical position. Achieve balance by pulling your POGO Stick up with you.**
- 2. Do not push your POGO Stick away from you as this will disrupt your balance or cause your POGO Stick to become damaged.**

The rubber tip on your pogo is installed during manufacturing. If the tip becomes lost or damaged, replace it immediately. Never use the POGO without the tip properly in place.

**Expand and Contract
Pogo-stick by steering operation / Mode d'emploi / Gebruiksaanwijzing**

